

KS1 Geography Knowledge Organiser Year 1 Autumn <u>My Local Area</u>



## What I will learn (sticky knowledge)

## Key skill: Geographical Skills and Fieldwork

I can use directional language [i.e. near and far; left and right], to describe the location of features and routes on a **map**. *Classroom plan comparison*.

I can devise a simple map; and use and construct basic **symbols** in a **key**. *Class-room plan*.

I can use simple fieldwork and observational skills to study the geography of my school and its grounds. *School comparison plans*.

## What I should already know

I can talk about the features of my own immediate environment and how environments might vary from one another.

I can notice similarities and differences between myself and others, and among families, communities and traditions.



## What I will learn next

I can use simple fieldwork and observational skills to study the geography of my school and its grounds. and the key human and physical features of its surrounding environment.

I can use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries.

I can use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features.

I can use simple compass directions (North, South, East and West).

Key Vocabulary	Definition
Мар	a drawing of the Earth's surface, or part of that surface, showing the shape and position of different countries, political borders, natural features such as rivers and moun- tains, and artificial features such as roads and buildings.
Symbol	a sign, shape, or object that is used to represent something else
Key	a list of the symbols used in a map or book with explanations of what they mean
Bird's eye view	the ability to look at something from a very high place so that you see a large area below you
Building	a structure with walls and a roof, such as a house or factory
Wood	an area of land covered with a thick growth of trees
Blackboard	a dark surface on a wall or frame that a teacher writes on with chalk